



DEFENSE FINANCE AND ACCOUNTING SERVICE

1931 JEFFERSON DAVIS HIGHWAY
ARLINGTON, VA 22240-5291

FEB 27 2002

DFAS-DFM

MEMORANDUM FOR DIRECTOR, MILITARY PAY OPERATIONS, DEFENSE
FINANCE AND ACCOUNTING SERVICE (PM/CL)

SUBJECT: Interim Change to the DoDFMR, Volume 7A, Regarding
Officer Uniform Allowance Restriction Removal
(DFAS Item L-10)

Attached is Interim Change 17-02 to Chapter 30 of the Defense Financial Management Regulation (DoDFMR), Volume 7A. It has an effective date retroactive to December 6, 2000. This change effectively removes the restriction on paying the Officer Additional Active Duty Uniform Allowance when the member has received the Officer Initial Uniform Allowance within the previous two years.

We have evaluated your comments on the proposed change and included your comments where appropriate. Assignment of the interim change number is your authority to initiate procedural modifications to implement this change. Use the attached to initiate the formal change to the DoDFMR, Volume 7A.

for *Gloria A. Harris*
Jerry S. Hinton
Director for Finance

Attachment:
As stated

cc: OUSD(C) (ODCFO) (FP)
DASD(MPP) (Comp)
ODGC(F)
Service Liaisons
USCG/NOAA/PHS Liaisons
DFAS-DDM/CL
DFAS-PMA/CL

Officer Uniform Allowance Restriction Removal

1. Delete the second and third sentences of paragraph 300102. As a result, paragraph 300102 should read as follows:

300102. Effective December 6, 2000, both the Initial and the Additional Uniform Allowances were increased.

2. Insert an effective date of December 6, 2000 at the beginning of paragraph 300303.A and change the dollar value from \$200 to \$400. As a result the paragraph should read as follows:

300303.A. Effective December 6, 2000, this allowance is not payable if the officer has received an initial uniform allowance of more than \$400 during the current tour of active duty, or within a period of 2 years before entering on that tour.

3. Add the following citation to the bibliography under paragraph 300301.A:

Public Law 107-107,
December 28, 2001